

# 1 Optimization models

## 1.1 Introduction

A **mathematical static optimization model** consists of an *objective function* and a set of *constraints* expressed in the form of a system of equations or inequalities. Optimization models are used extensively in almost all areas of *decision-making* such as engineering design, and financial portfolio selection.

Optimization Models are made up of three basic ingredients:

- decision variables,
- objective function,
- constraints.

## 1.2 Examples

### Example 1

A factory manufactures two products:  $P_1$  and  $P_2$ , using three kinds of resources:  $R_1$ ,  $R_2$  and  $R_3$ . Product  $P_1$  requires 12 units of  $R_1$  and 8 units of  $R_2$ . Product  $P_2$  consumes 6 units of  $R_1$ , 12 units of  $R_2$  and 10 units of  $R_3$ . There is 630 units of  $R_1$  available, 620 of  $R_2$  and 350 of  $R_3$ . A factory earns 20\$ selling  $P_1$  and 60\$ selling  $P_2$ . The goal is to maximize total profit by making decision about the amount of  $P_1$  and  $P_2$  to be produced.

### Example 2 (*Knapsack problem*)

The task is to load up a container of capacity  $V[m^3]$  and  $P[kg]$  with objects of  $N$  kinds. Each kind of object is characterized by some volume  $v_n[m^3]$ , weight  $p_n[kg]$  and value  $c_n[\$]$  ( $n = 1, 2, \dots, N$ ). How to maximize the total value of load?

### Example 3 (*Assignment problem*)

We have a group of  $N$  "applicants" applying for  $N$  "jobs". The cost of assigning the  $i$ -th applicant to  $j$ -th job is  $c_{ij}$ . The objective is to make one-to-one assignment that minimizes total cost.

**Example 4**

A shipper having  $M$  warehouses with supply  $\alpha_m$  of goods at his  $m$ -th warehouse must ship goods to  $N$  geographically dispersed retail centers, each with a given customer demand  $\beta_n$ , which must be met. The unit cost of transportation between the  $m$ -th warehouse and the  $n$ -th retail center is  $c_{mn}$ . The objective is to determine the minimum possible transportation costs.

**Example 5** (*The shortest path problem*)

The problem is to determine the best way to traverse a network to get from an origin to a given destination as cheaply as possible. Suppose that in a given network there are  $M$  nodes and  $N$  arcs (i.e. edges) and a cost  $c_{ij}$  associated with each arc ( $i$  to  $j$ ) in the network. Formally, the Shortest Path (SP) problem is to find the shortest (least cost) path from the start node 1 to the finish node  $M$ . The cost of the path is the sum of the costs on the arcs in the path.

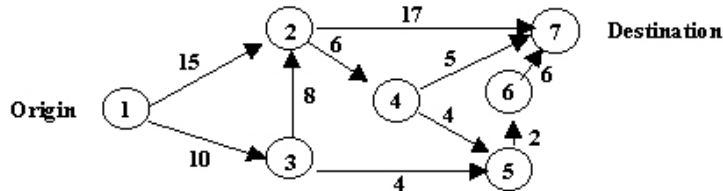


Figure 1: Example of a network